

PATENT APPLICAT

THE UNITED STATES PATENT AND TRADEMARK OFFICE

Docket No: Q62904

Yuichi ASAMI, et al.

Group Art Unit: 3714

TECHNOLOGY CENTER R3700

Appln. No.: 09/778,055 Confirmation No.: 7352

Examiner: A. Capron

Filed: February 07, 2001

tion of

For:

GAME MACHINE, GAME MUSIC OUTPUT METHOD, INFORMATION STORAGE MEDIUM, GAME PROGRAM DISTRIBUTION DEVICE, AND GAME PROGRAM

DISTRIBUTION METHOD

AMENDMENT UNDER 37 C.F.R. § 1.111

Commissioner for Patents Washington, D.C. 20231

Sir:

In response to the Office Action dated September 23, 2002, please amend the aboveidentified application as follows:

IN THE CLAIMS:

Please enter the following amended claims:

1. (Amended) A game machine, comprising:

first original music output means for outputting during automated game play at least a main part of first original music containing the main part and a post-amble subsequent thereto;

second original music output means for outputting during automated game play at least a main part of second original music containing a preamble and the main part subsequent thereto;

connection music output means for outputting during automated game play predetermined connection music; and

timing control means for controlling during automated game play the second original music output means and the connection music output means such that main part end timing of

